

WHAT IS CLAIMED IS:

1 1. A method for securing an object associated with a content receiver
2 that is part of a conditional access system, the method comprising steps of:
3 receiving the object by the content receiver;
4 loading the object into memory;
5 beginning a timer counting;
6 determining when the timer expires;
7 executing an event that correlates to the determining step; and
8 changing an authorization status based, at least in part, upon the
9 determining step.

1 2. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 1, wherein the
3 executing step comprises a step of executing a checkpoint that correlates to the
4 determining step.

1 3. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 2, wherein the
3 checkpoint includes at least one of the following steps of:
4 authenticating a source of the object; and
5 authorizing use of the object by the content receiver.

1 4. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 1, wherein the
3 executing step comprises a step of querying a user of the content receiver for purchase of
4 the object.

1 5. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 1, further
3 comprising a step of changing the authorization status based, at least in part, on the
4 executing step.

1 6. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 1, wherein the

receiving step comprises a step of downloading the object from an authorized data channel.

7. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the loading step comprises a step of loading the object in volatile memory.

8. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the beginning step comprises a step of determining a time value that the timer measures.

9. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, wherein the determining step is executed on a security processor separate from a general purpose processor.

10. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 1, further comprising a step of removing the object from the memory based upon the changing step.

11. A method for securing an object associated with a content receiver that is part of a conditional access system, the method comprising steps of:
receiving the object by the content receiver;
loading the object into memory;
beginning a timer counting;
determining when the timer expires;
executing a checkpoint that correlates to the determining step; and
changing an authorization status based, at least in part, upon the determining step.

12. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 11, wherein the checkpoint includes at least one of the following steps of:
authenticating a source of the object; and
authorizing use of the object by the content receiver.

1 20. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 18, further
3 comprising a step of changing the authorization status based, at least in part, on the
4 querying step.

21. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 18, wherein the receiving step comprises a step of downloading the object from an authorized data channel.

1 22. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 18, wherein the
3 loading step comprises a step of loading the object in volatile memory.

23. The method for securing the object associated with the content receiver that is part of the conditional access system as recited in claim 18, wherein the beginning step comprises a step of determining a time value that the timer measures.

1 24. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 18, wherein the
3 determining step is executed on a security processor separate from a general purpose
4 processor.

1 25. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 18, further
3 comprising a step of removing the object from the memory based upon the changing step.

1 26. A method for securing an object associated with a content receiver
2 that is part of a conditional access system, the method comprising steps of:
3 receiving the object by the content receiver;
4 loading the object into memory;

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5 beginning a usage counter counting;
6 determining when the usage counter reaches a limit;
7 querying a user of the content receiver for purchase of the object after the
8 determining step; and
9 changing an authorization status based, at least in part, upon the
10 determining step.

1 27. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 27, further
3 comprising a step of changing the authorization status based, at least in part, on the
4 querying step.

1 28. The method for securing the object associated with the content
2 receiver that is part of the conditional access system as recited in claim 27, further
3 comprising a step of removing the object from the memory based upon the changing step.